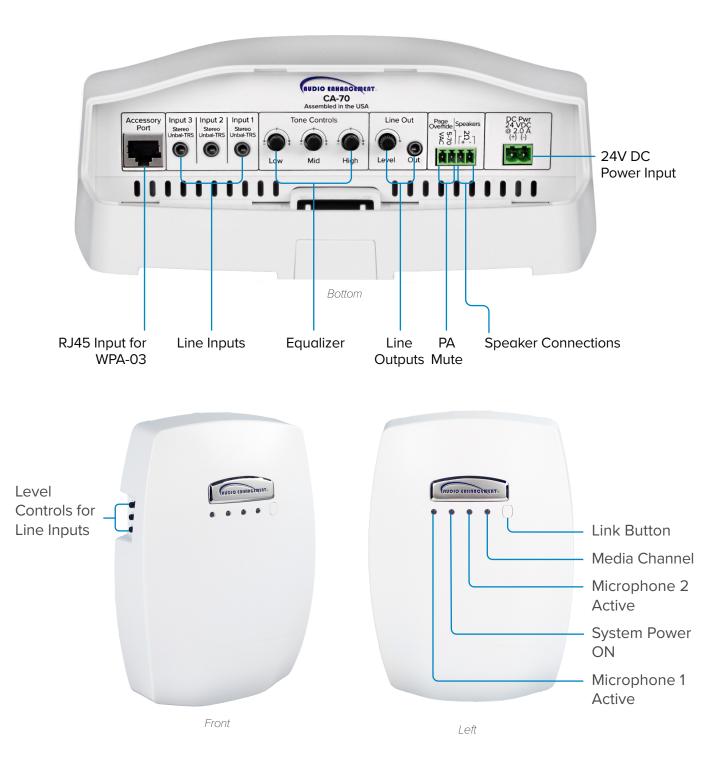
CA-70 SENTINEL AMPLIFIER QUICK START GUIDE





XD TEACHER MICROPHONE LINKING

1. With the microphone off, press the *Link* button on the front of the amplifier or side of the Beam (Look for the blinking *yellow* LED).



2. With the microphone *off*, press and hold the *REC* and *PWR* buttons on the front of the XD Teacher Microphone at the same time.



3. Successful microphone linking will produce a *beep* through the system, and on the front of the amplifier you will see an additional *green* LED.



XD STUDENT MICROPHONE LINKING

1. Press and hold the *PWR LINK* button on the back of the XD Student Microphone.



2. While holding use your thumb to slide the *TALK* button up into the on position.



LINKING THE MEDIA CHANNEL

- **1.** The microphone cannot be linked to the Media channel unless MIC 1 and MIC 2 channels are on.
- 2. Make sure the microphone, either teacher or student, to be linked is turned off.
- 3. Confirm that both Channel 1 and Channel 2 mics are *on* and connected to the amplifier.
- **4.** Follow XD Teacher or XD Student Microphone Linking section instructions.
- 5. In 2 to 10 seconds you should hear a *beep* and the amplifier *LINK* LED will be solid *yellow*.

CHARGING YOUR XD MICROPHONE

- 1. Charge the microphone at the end of each day.
- 2. Connect the micro-USB plug of the charger to the DC input terminal of the microphone. After connecting the microphone to the charger, the charge indicator *red* indicates the charging status.
- **3.** When the charge indicator stops blinking, the microphone is fully charged. If the charge indicator is blinking rapidly it means that the micro-USB isn't fully inserted.

XD TEACHER MICROPHONE VOLUME CONTROL

- 1. Press *SELECT* to choose the desired source to control. An *LED* will illuminate to indicate the selected source. *OWN* will control the level of the microphone currently in use. *OTHER* will control the other microphone if a second microphone has been linked. *LINE* is not used with this system.
- 2. Press the *up arrow* to increase the level of the selected source or the *down arrow* to decrease the level.

